

Book19: Vintage Games Tutorials Paper Minis 1:12 Dollhouse Scale

Backgammon Game Assembly:

Note: many of the instructions are found on the projects themselves.

What you need to have on hand to assemble this Paper Minis project:

- A small flat artist's brush
- A pair of tweezers
- Fast-grab, quick-dry, clear-dry craft glue such as Nicole's Super Tacky Glue
- A piece of aluminum foil to use as a glue work surface
- A thin metal straight-edge ruler. Make folds by pressing against edge of the ruler.
- Self-dry modeling compound such as Crayola Model Magic
- A clear dimensional paint with applicator tip such as Plaid Dimensional Magic



1. Fold box lid and bottom at all fold lines as shown in this photo. Remember to use the straight-edge ruler to ensure folds are nice and crisp. Use the artist's brush and apply glue to a corner tab.



2. Tweezers will give you a good tight bond. Repeat steps 1 and 2 for remaining 3 corner tabs. Allow to dry thoroughly.



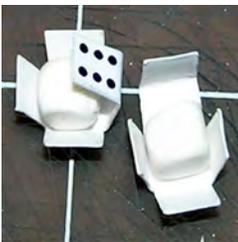
3. Make sure there is a good crease at the base of all four lining panels. Apply glue to blank sides of lining panels. Fold down and press with tweezers. You want the folds to be as thin and even as possible to ensure a good fit between the box lid and bottom.



4. Fold the little base tabs of the dice cup at a right-angle with cup sides. Take care to make each tab fold at the same point as the next tab. Take a thin shaft like that of the paint brush handle, and wind the cup piece tightly around it. This gives the paper piece a nice curve. You will find that your cup will then have a more perfect roundness to it.



5. Apply a layer of glue to the green side of the cup bottom. Adhere to the cup's tabs.



6. Make crisp folds on the dice pieces. To obtain a straight fold, press against the blunt edge of an X-acto knife. Next, pinch a very small piece of self-dry modeling compound (clay). Place it at the cross point of the die piece. Use your fingertips and press the six sides to form a cube. Clay should be totally encased. Dry thoroughly.



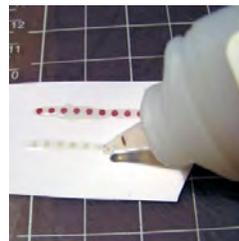
7. Remove clay cube. Apply a thin coat of glue to the blank interior surface of the paper die piece.



8. Center the dried modeling compound at the cross junction of the die piece. Encase the clay once again, and hold it in place with your fingertips until you are sure that the paper panels will stay securely positioned. Repeat steps 6 through 8 for second die.



9. Use the straight-edge ruler to make a crisp fold down the center of the two game board panels. Glue the blank sides together. Press tightly to obtain a nice flat game board.



10. Add dimension and shine to the game pieces. As shown in the photo, squeeze clear dimensional paint to the surface of each game piece. To save time, apply in one long strip.

NOTE: This works for the checkers game pieces as well.



11. Use a 1/16" paper punch to cut the game pieces. Remove the catch panel so you can see through the punch hole. This allows you to align the game piece perfectly with the cut edge.

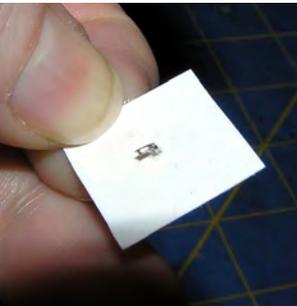


Assembly of nesting blocks.
The assembly is self evident.
These photos will help if indeed you need help.



Game Spinner Assembly

1. Make a tiny center hole with the point of your blade tool in the spinner and the dial.
2. Use your pens to cover white exposed paper. I have given you multiple spinners on which to practice!
3. Use a pair of pliers to cut off most of a sewing pin. I bent the nub. However, putting a bead of glue on the end of the nub with work as well. Let the glue dry before touching it to anything!



10. Here is the completed spinner.



Box Assembly

1. This is assembly of a box with lining panels. Fold at all logical lines including the blue lining panels.
2. Glue tabs to inside of box. Hold in place with tweezers until the glue is set.
3. Glue down the lining panels.

